

<i>The Giver</i> Taxonomy Overview	Knowledge	Comprehension	Application	Analysis	Synthesis	Evaluation
Memories	Have students bring an object that reflects a memory to class. -Picture book	Write the word "Memory" on the board. -List Group Label	Jonas has first time experiences. Write about a first time. -Narrative Essay	Analyze the following passages by figuring out what the author wants you to know. -QAR Strategy	If you became the Receiver of Memory, how would you feel? -Guided Imagery	Judge why a citizen of the community would want to be rid of memories and history. -Writing prompt
Characters	Introduction of characters and setting. -Story Grammar	See student comprehension level of understanding. -Cloze Procedure	Through the chapters, organize Jonas meetings with other characters. -Graphic Organizer	Compare Jonas's feelings towards family at the beginning of the novel to the end. -Journal	Construct a poem about Jonas, the Giver, or Gabriel. -Biopoem	Who is the antagonist of the novel? -Debate/Discussion
Social Issues	Recall any prior knowledge about agency, family, and living a full life. -Anticipation Guide	Interpret your type of ideal community. -Group and Class Discussion	What do you know about release from life? What do you want to know to read deeper into the novel? -KWLH	Compare/Contrast one issue that is prevalent in both Jonas's and real society. -Essay	Students present research from KWHL strategy. -Group Presentations	Evaluate research presentations. How well was the question answered? What did you learn? -Peer Evaluations
Language	Have students fill in the square and learn vocabulary words. -Magic Squares	Test comprehension and recollection of vocabulary. -Vocabulary Bingo	In pairs, role play, one playing Jonas and the other playing a citizen of his community. Interview knowledge of concepts and words discussed. -Role play	Point of view: why do some people act a certain way toward others? Do people act certain ways to protect others? -Journal	Write a short science fiction story. Create your own main character and community. -Short Story	As a publisher for this novel, what would you take out to improve the novel? -Unsent Letter
Choice	What choices does the Receiver of Memory end up having? -Graphic Organizer	Explain why you chose the answers you did. Let's discuss the answers given by the novel vs. the real world. -Anticipation Guide	Have you had someone else make decisions for you? How did that make you feel? -Journal	Examine the choices that Jonas has to make. Compare them with what you would choose. -Reading Road Map	Compose your own ending to the novel. What is your ideal conclusion? -Expository Writing	Predict how you would escape to Elsewhere if you were Jonas. Decide what you would need to survive. -Problematic Situation

