

List-Group-Label

with an example from *Ender's Game* by Orson Scott Card

Purpose of the Strategy

This is an excellent device to introduce a new text or episode to students. It helps activate schema, and also encourages them to sort and categorize their ideas as well as the vocabulary and concepts.

Directions:

Step 1: List all the words that you can think of that are related to the topic. Students can work with a partner.

Step 2: Have students group or categorize the words (a model would be very helpful in this instance).

Step 3: Label the groups or categories

Assessment

The teacher can monitor student participation and input in their group. Teacher's should watch for variety of terms as well as the logic of the categories. Students will turn in their List Group Label.

List-Group-Label

Teacher Copy
Ender's Game



This is an example that the teacher can use to demonstrate the activity using “war” as the word in connection with *Ender's Game*.

WAR

TOOLS	PEOPLE	HISTORY	ACTIONS	FEELINGS
Gun	General	WWI	Shoot	Fear
Oozie	Soldier	Vietnam	Plan	Courage
Nuclear warhead	Pilot	Protest	Spy	grit
canon		Napolean	retreat	
Canteen		Civil		
uniform				

List-Group-Label

Student Copy

Ender's Game

Step 1: Choose a partner and together, list all the words that you can think of that are related to the word "WAR."

Step 2: Group or categorize the words. What do some of your words have in common? A similar theme?

Step 3: Label the groups or categories.

WAR words

WAR words in categories

