

# The Westing Game Vocabulary Bingo

## Purpose of the Strategy

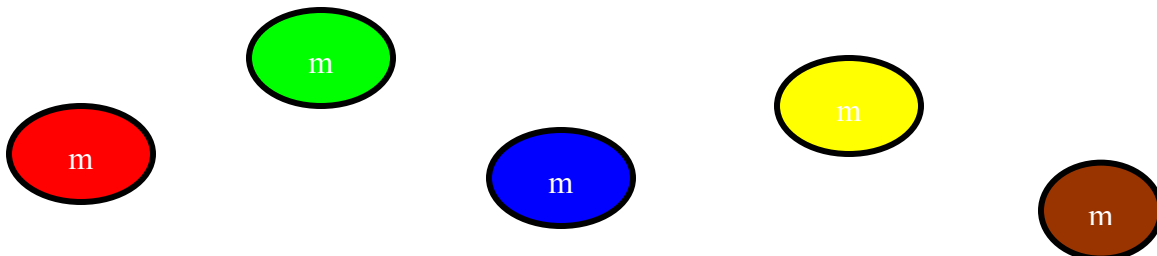
Vocabulary bingo is an effective way to help students review vocabulary words as well as learn new words. This activity uses sight-word recognition by allowing students to match the correct word with its definition. This strategy can be applied to vocabulary from a specific text or to vocabulary on a certain subject or topic.

## Directions

1. Present students with a sample bingo card. Allow them to choose at least twenty-five words from The Westing Game that they would like to review. Another approach to this step is to brainstorm words as a class to create a master vocabulary list on the overhead.
2. The students will each define the words listed by using a glossary or a dictionary. Record each word and its definition on a 3 x 5 card. After students have had an opportunity to study the definitions of their cards, collect the cards. Quickly sort through the cards until you have chosen twenty words.
3. The students will be allowed 10 minutes to create their individual bingo cards by writing a different vocabulary word from the master list in each square. After they have finished, read definitions for the terms from the 3 x 5 cards and have the students cover the words (with game pieces you provide, ex. M&M's or SMARTIES) that they think match your definitions.
4. The object of the game is to be the first person to cover a horizontal, vertical, or diagonal row.
5. Check the winner by rereading the definitions used to see if they covered the correct words. This steps also reinforces words and allows time for students to ask questions.
6. Be sure to shuffle the 3 x 5 cards in between games.

## Assessment

Vocabulary bingo is a fun group activity allowing you to access vocabulary learning and comprehension through constant repetitions and reviewing of definitions. This activity allows students to use thinking and reasoning skills, decision-making skills, vocabulary knowledge, dictionary skills, and listening skills. It is an effective way to reinforce vocabulary before, during, and after reading.



## Example

Topic: The Westing Game

<u>Term</u>	<u>Definition</u>
Alcove p.5	a nook or small recess opening off a larger room
grapple p.7	to come to grips with
Cuisine p.6	style of cooking
Asylum p.9	an institution for the care of the sick or insane
Podiatrist p.13	foot doctor
Ulcer p.15	open eroded sore (often in the stomach)
Vigil p.19	a religious observance or a time of keeping awake
Meager p.21	scanty or sparse
Patriot p.22	one who loves his or her country
Pyrotechnic p.22	display of fireworks
Beneficiary p.25	one who receives the income from a trust
Relinquish p.27	to withdraw or retreat from; to abandon
Invalid p.61	removed from active duty as a result of sickness or disability
Eccentric p.37	deviating from a usual pattern; erratic, queer, curious
Forfeit p. 38	to lose the right to something because of error
Protest p.39	a complaint or objection against an idea
Bestow p.88	to present as a gift
Contend p.96	to maintain or assert
Shrewd p.97	clever, astute
Cunning p.105	marked by trickery
Soothsayer p.107	one who foretells events
Scorch p.113	to burn the surface of
Bachelor p.127	an unmarried man
Improbable p.179	unlikely to be true or to occur
Astound p.189	to fill with bewilderment or wonder

# BINGO
