

Instructions for Guided Imagery

Guided imagery is a creative writing activity in which you get your students actively engaged story telling and descriptive writing. This particular guided imagery goes along with the unit for The Westing Game. The story tells of a young girl making her way into a haunted house and stumbling on something horrific. While you read the story to the students you want to create an atmosphere that is a catalyst for ideas. Play light music in the background as you read the story. For this particular story spooky music would be the most appropriate, but choose your music according to your story. It is also a good idea to dim the lights.

After you have read the story, the students then take it from there and decide what the girl has found and what she will do. This is the perfect lead in to the chapter where Turtle discovers Mr. Westing's body, or what she thinks is Mr. Westing's body. Make sure you do the guided imagery before reading the chapter.